SWALLOW SCHOOL DISTRICT CURRICULUM GUIDE			
Curriculum Area: Science Course Length: Full Year			
Grade: 5th Grade Date Last Approved: March 15, 2018; Reviewed: Spring 2021			
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Stage 1: Desired Results

<u>Course Description and Purpose:</u> In fifth grade there are 4 units of study: Mixtures and Solutions, Energy and Electromagnetism, Infectious Diseases and Energy Conversion.

Enduring Understanding(s):

- Electricity (electric current) transfers energy that can produce heat, light, sound, and motion. Electricity can be produced from a variety of sources.
- 2. Matter has physical properties that can be observed and quantified (e.g., density, solubility, conductivity).
- Mass of material is conserved.
- 4. During physical interactions, substances form mixtures in which the interacting substances retain their original properties
- 5. During chemical interactions, starting substances (reactants) change into new substances (products).
- 6. Infectious agents, such as bacteria and viruses, can cause illness and can spread from person to person.
- 7. The body protects and defends itself from infection.
- 8. Computer modeling can help us predict outcomes in order to prepare for events.

Essential Question(s):

- 1. What forms does energy take?
- 2. What do we observe that tells us energy is present and has been transferred?
- 3. How is usable energy converted from resources in your area?
- 4. What are the properties of mixtures?
- 5. How can solutions made with the same substances be distinguished one from another?
- 6. Mass is conserved even when a solute dissolves into a solvent.
- 7. What observations serve as evidence that a chemical reaction has occurred?
- 8. How can germs be spread from person to person?
- 9. How does the body defend itself from infectious disease?
- 10. How can medical professionals use patient symptoms to diagnose illness?
- 11. How can scientists determine how a germ might spread through a group of people?

Learning Targets:

- 1. Students can apply the scientific process to evaluate investigations or the design process to create design solutions to solve a problem.
- 2. Students can evaluate and communicate information.
- 3. Students can develop and interpret models.
- 4. Students can analyze scientific issues and support their claims with evidence.

Stage 2: Learning Plan

I Foss: Electromagnetism and Energy

- A. What do we observe that energy is present and has been transferred?
- B. What forms does energy take?
- C. How is usable energy converted from resources in your area?

Launch: Energy Conversion

A. How can humans use energy conversion to meet needs and wants?

Standards Referenced:

Standard SCI.PS1 Standard SCI.PS3 Standard SCI.ETS1.C.3-5 Standard SCI.SEP3 4-PS3-4 3-5-ETS1-2

Learning Targets Addressed:

Target 1

Target 2

Target 3

Target 5

Target 4

Key Resources Used:

- FOSS
- Launch

Assessment Map:

Туре	Level	Assessment Detail
Practice	Knowledge	Students will participate in a series of labs, read texts, and watch videos that demonstrate that electricity is present and that it can be transferred into different forms.
		 Using launch materials students will create various energy transfer models using vex pieces.
Formative	Skills/ Reasoning	 Through a lab, students will create two pieces of evidence that electrical energy was transferred into another type of energy.
		 Given a series of pictures and energy transfer situations they can match the energy transfer being shown in the picture to a stated energy transfer such as light to heat transfer.
		 Using a vex model students will use transfer energy to complete a given task.
Summative	Product	Students will use their knowledge of electricity and energy transfer to build a lunchbox alarm that transfers electrical energy into either light or sound energy.
		Students will research a type of

renewable or nonrenewable energy used to create electrical energy and show their understanding by creating a slide presentation to share with their peers.
Students will combine a series of models made from vex pieces to transfer energy in order to move a set of "boxes" from one point to another.

II. Mixtures and Solutions and Launch Module Energy Conversion (integrated 2 units in one)

- A. What are the properties of mixtures?
- B. How can solutions made with the same substances be distinguished one from another?
- C. Mass is conserved even when a solute dissolves into a solvent.
- D. What observations serve as evidence that a chemical reaction has occurred?

Standards:

Standard: SCI.CC5.3-5 Standard SCI.SEP3 Standard SCI.SEP7

Learning Targets Addressed:

Target 1

Target 2

Target 3

Target 4

Key Resources Used:

Launch

Assessment Map:

Туре	Level	Assessment Detail
Practice	Knowledge	Students will participate in a series of labs designed to teach them what mixtures are based on their properties. They will learn techniques for comparing like solutions and their concentrations. They will witness chemical reactions and their properties.
Formative	Skills/ Reasoning	 Students will create examples of mixtures and solutions given their choice of materials. They will write claim/evidence statements to support their creations.
		Students will be given two like solutions and they will design and implement labs to gather data that compares their concentrations in multiple ways.
		Students will mix various substances together, write observations and use those observations to determine what two mystery substances are based on evidence collected when

		mixing them together.
		Students will take various paper and pencil check assessments after each new concept is taught and experienced through labs.
Summative	Product	Given a substance students will write a claim and evidence statement which supports whether the substance is a mixture or not based on its properties.
		Students will create two like solutions with different concentrations, provide evidence that their solutions are different and then write a claim/evidence piece to support their work.
		When witnessing a demonstration of two reactants being mixed identify the signs that a chemical reaction has occurred.
		Students will use mass to determine the weight change of a solvent after a solute has been added.
		Students will gather observational data on how substances react when mixed with various solvents. They will then use that information to determine the ingredients of a mystery powder that evokes a chemical reaction and write a claim/evidence piece to share their findings.
		Students will take a pencil and paper test where they will choose the best answer for each scenario given related to mixtures and solutions.

III. Launch Module: Infection Detection

- A. How can germs be spread from person to person?
- B. How does the body defend itself from infectious disease?
- C. How can medical professionals use patient symptoms to diagnose illness?
- D. How can scientists determine how a germ spreads through a group of people?
- E. In what ways can computer models and simulations be used to predict outcomes?

Standards:

LS2.A

ETS1.B

Learning Targets Addressed:

Target 1

Target 3

Target 5

Key Resources Used:

Launch

Assessment Map:

Туре	Level	Assessment Detail
Practice	Knowledge	 Participate in a simulation where a patient zero passes a germ on to others through touch. Use the data to determine where the spread originated and by what mode of transmission.
		Read about the various ways transmission of germs can occur.
		 Watch videos on the various structures in the body that help defend against infectious diseases.
		Sort diseases based on their descriptions into communicable and noncommunicable diseases.
		Students will use a computer modeling program to witness how a disease spreads through a population when various variables are put in place.
Formative	Skills/ Reasoning	On a diagram label the various structures of the body that defend against infectious diseases and explain how they do their job.
		 Read about the symptoms a person is experiencing and determine what communicable disease it may be.
		Students will follow a list of instructions to build a computer model that simulates how a population can change based on the

			number of prey or predators that are in a particular population.
	Summative	Product	In this design challenge, students will determine the patient zero in a school outbreak of strep throat. Students will deduce a path of transmission among the students in the class who are sick. Students will work through the design process to solve the problem